

The University of Tennessee at Martin

Department of Visual and Theatre Arts

Douglas J. Cook, Chair
102 Fine Arts Building
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Faculty:

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Mission:

The mission of the Department of Visual and Theatre Arts is to provide educational, artistic and cultural opportunities for the students of the University and the people of West Tennessee. The faculty and students serve the area through a quality undergraduate professional arts program with performances and exhibits enhancing the aesthetic and cultural awareness of the campus and region while preparing students for careers in the arts, teaching and for advanced study. The department engages in scholarly activity that fosters artistic integrity, scholarship and an appreciation for continued learning.

Facilities:

The Fine Arts Building, opened in 1970, is a modern and attractive facility which provides teaching and rehearsal spaces for the theatre and music programs. Facilities for theatre include a rehearsal hall, laboratory theatre, dressing rooms, costume laboratory, and scene shop as well as faculty offices. The 500-seat Harriet Fulton Performing Arts Theatre is the setting for concerts, recitals, theatrical productions, and dance performances as well as events in the visiting artists series.

The art program is housed in three spacious studios and a lecture auditorium in Gooch Hall. The Fine Arts Gallery is the location for exhibits of works by faculty, students, and guest artists.

The spacious dance studio is located in the Kathleen and Tom Elam Center and features a floating wood floor along with mirrored walls and a performance stage. It is the site of student recitals as well as dance workshops and informal ensemble presentations.

Scholarships:

There are three major scholarships available in the Department of Visual and Theatre Arts. Scholarships are awarded by audition or portfolio review and academic success. The Gala Scholarship is a one-year award of \$1,500 given to a promising art, dance or theatre student. The David Wechsler Scholarship is a \$1,000 award given annually to an outstanding major in art. The Bill Williams Scholarship is a \$500 award renewable for four years to an outstanding theatre major. The William Snyder Scholarship is a \$500 award given annually to an outstanding major in theatre.

Student Organizations:

Opportunities for membership in associated student organizations are an important part of student development. The Visual Arts Society (Art, Art Education and Graphic Design) and Alpha Psi Omega (National Honor Fraternity for Theatre) support the efforts of the department and are important in the professional growth of students.

Curricula:

Bachelor of Fine Arts with a Major in Fine and Performing Arts (2111, 2112):

The objectives of the Bachelor of Fine Arts degree program are as follows:

1. To provide an opportunity for students to pursue a quality, interdisciplinary, professional, undergraduate program in the arts.
2. To provide, within the framework of an interdisciplinary arts program, specific concentrations for students whose primary academic interest is art, graphic design, or theatre.
3. To produce graduates who have:
 - a. Primary skill and depth in art or theatre
 - b. Secondary skill in arts disciplines other than the primary area
 - c. A broad understanding of the scope of the arts and their contribution to modern society
 - d. A general education appropriate to a professional arts degree including elective studies suited to individual needs and interests.
4. To prepare those students who seek careers in the field of art education for state teaching licensure, kindergarten through grade 12.
5. To prepare students for careers and/or for graduate study in settings utilizing a multiple-arts environment (e.g., arts administration, arts management, arts journalism, etc.).
6. To enhance the arts and provide an enriched cultural environment to the campus and to the region served by the university.

The major in Fine and Performing Arts provides a Studio option and a Teaching (2112) option. The Studio option includes an emphasis in Visual Art (2111), Graphic Design (2116), or Theatre (2118).

General Education (45-46 hours):

All BFA degree students with a major in Fine and Performing Arts are required to successfully complete University general education requirements.

- I. All Majors:
 - a. English 111-112 English Composition 6 hours
 - b. Communications 230 Public Speaking 3 hours
 - c. Computer Science 201 3 hours
 - d. Mathematics (100 or above) 3 hours
 - e. History 121-122 World Civilization or History 201-202 US History 6 hours
 - f. Literature Elective
(English 250, 251, 260, 261, 270, 271) 3 hours
 - g. Philosophy 160 Introduction to Ethics 3 hours
 - h. Social Dynamics Elective
(Economics 100, Political Science 210, Psychology 120,
Interdisciplinary Studies 201: Introduction to Women's Studies) 3 hours
- II. Studio Option:
 - a. Foreign Language: completion of 111 or 115 or above 4 hours
(May not be used to fulfill entrance deficiency in foreign language)

- b. Biological and Physical Systems Electives (complete any two courses)
(Astronomy 201, 202, Biology 110, 120, Geology 111, 113) 8 hours
 - c. Electives outside of the Fine and Performing Arts 4 hours
- III. Teaching Option:
- a. Biology 110 and Zoology 201 8 hours
 - b. Physical Science elective (Astronomy, Chemistry, Geology, Physics) 4 hours
 - c. Electives 3 hours

Major Courses (78-83 hours):

- I. Arts Core:
- a. Art History 210-211 The History of Art 6 hours
 - b. Dance 110 Understanding Dance 3 hours
 - c. Theatre 110 Understanding Theatre 3 hours
- II. Studio Option:
- a. Theatre 111 Understanding Theatre 3 hours
 - b. Fine Arts 310 Aesthetics 3 hours
 - c. Fine Arts 410 Art Theory and Criticism 3 hours
- III. Teaching Option:
- a. Art 310 Fibers 3 hours
 - b. Art 420 Printmaking 3 hours
 - c. Art Education 211 Introduction to Teaching Art 1 hours
 - d. Art Education 360 Teaching Art in the Public School 3 hours
 - e. Graphic Design 322 Graphic Design Applications 3 hours
 - f. Fine Arts 410 Art Theory and Criticism 3 hours
- IV. Area of Emphasis: (Choose one)
- a. Visual Art: (required for Teaching option)
 - i. Art 221 Two-Dimensional Design 3 hours
 - ii. Art 222 Three-Dimensional Design 3 hours
 - iii. Art 241-242 Drawing 6 hours
 - iv. Art 311-312 Painting 6 hours
 - v. Art 322 Professional Issues in Visual Art 3 hours
 - vi. Art 335 Ceramics 3 hours
 - vii. Art 351 Sculpture 3 hours
 - viii. Art 451 Figure Drawing 3 hours
 - ix. Six hours selected from the following, (studio option students only) 6 hours
Art 320, 352, 411, 412, 425, 435, 445, 452
 - b. Graphic Design:
 - i. Art 221 Two-Dimensional Design 3 hours
 - ii. Art 222 Three-Dimensional Design 3 hours
 - iii. Art 241-242 Drawing 6 hours
 - iv. Art 320 Using Color 3 hours
 - v. Graphic Design 322 Graphic Design Applications 3 hours
 - vi. Graphic Design 325 Advertising Design 3 hours
 - vii. Graphic Design 335 Electronic Imaging 3 hours
 - viii. Graphic Design 345 Digital Photography 3 hours
 - ix. Graphic Design 410 Typography and Page Layout 2 hours
 - x. Graphic Design 425 Interactive Multimedia 3 hours

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| xi. Graphic Design 440 Professional Practices in Design | 1 hours |
| xii. Graphic Design 450 Internship in Graphic Design | 3 hours |
| c. Theatre: | |
| i. Theatre 150 Theatre Workshop | 3 hours |
| ii. Theatre 220-221 Acting | 6 hours |
| iii. Theatre 330 Costuming and Stage Makeup | 3 hours |
| iv. Theatre 360 Stagecraft | 3 hours |
| v. Theatre 380 Play Interpretation and Direction | 3 hours |
| vi. Theatre 390 Playwriting | 3 hours |
| vii. Theatre 410 Lighting and Sound Design | 3 hours |
| viii. Theatre 420 Advanced Acting | 9 hours |
| ix. Theatre 430 Scene Design | 3 hours |
| V. Professional Enhancement: | |
| a. Studio Option: | |
| i. Supporting Courses in the Arts | 21 hours |

Electives selected from arts disciplines including music outside the area of emphasis. No more than 15 hours taken in any one of the disciplines of Visual Art, Art History, Dance, Graphic Design and Theatre outside of the primary area of emphasis. Theatre emphasis must include four hours of Dance 120 and two hours of private or class applied voice. Visual Art and Graphic Design emphasis may include courses in Interior Design.

Teaching Option: 24 hours

Teacher Education 301-302 Foundations/Strategies	5 hours
Special Education 300 Exceptional Child	3 hours
Art Education 400 Senior Seminar Art Education	3 hours
Art Education 471-472 Student Teaching Art	12 hours
Art Education 473 Seminar Student Teaching	1 hours

Total minimum hours required: 124

Admission and Retention:

Students are admitted to the B.F.A. degree program only after successful audition (for students who choose Theatre as an area of emphasis) or portfolio review (for students who choose Art as their area of emphasis) by the appropriate faculty. Progress in the program will be monitored on an annual basis by the faculty. Only those students who make continuing and adequate progress (as defined by the faculty) in the Area of Emphasis will be allowed to continue beyond the second year.

Additional Requirements:

1. Art, art education, and graphic design A.O.E. students will present a portfolio of works during the senior level for jury by the faculty.
2. Theatre A.O.E. students are expected to participate in productions of Vanguard Theatre and to achieve upper-division level skill in acting. A major production practicum or jury is required during the senior level by the faculty for graduation.
3. B.F.A. majors are required to participate in the enrichment opportunities which are available in the arts. These include the music, theatre, and dance performances, art exhibits, and other events presented by faculty and students as well as the fine and performing arts series presentations.

Minors:

Art (M-2111): The minor in Art consists of Art 241, Art History 210-211, and nine hours selected from: Art 242 or any upper -division art course. Total hours required: 18.

Art History (M-2119): The minor in Art History consists of Art History 210-211; Fine Arts 310, 410 and six hours selected from: Art History 320, 330, 340 or 350. Total hours required: 18.

Dance (M-2114): The minor in Dance consists of eight hours in a techniques core selected from Dance 120, 130, 320, 330 or 420. Additional requirements include Dance 110, 150, 240, 350 and 415. Total hours required: 20.

Graphic Design (M-2116): The minor in Graphic Design consists of Art 221, 241; Graphic Design 322, 335; and six hours selected from: Graphic Design 325, 345 or 425. Total hours required: 18.

Theatre (M-2118): The minor in Theatre consists of Theatre 110, 111, 220, 221, and three hours selected from: 330, 360, 410, or 430. Three hours selected from Theatre 380, 390 or 420. Total hours required: 18.

Courses Offered by Department of Visual and Theatre Arts:

Art 110 Understanding Visual Art (F)
Art 221 Two-Dimensional Design (F, Sp)
Art 222 Three-Dimensional Design (Sp)
Art 241-242 Drawing I-II (F, Sp)
Art 305 Photography (as needed)
Art 310 Fibers (Sp--even)
Art 311 Painting I (F--even)
Art 312 Painting II (Sp--even)
Art 320 Using Color (Sp--even)
Art 322 Professional Issues in Visual Art (Sp)
Art 331 Jewelry (as needed)
Art 335 Ceramics (F, Sp)
Art 351-352 Sculpture I-II (F)
Art 391 (591) Special Topics in Art (as needed)
Art 411 Mixed Media (F--odd, Sp--odd)
Art 412 Advanced Mixed Media (F--odd, Sp--odd)
Art 420 Printmaking (Sp--odd)
Art 425 Advanced Printmaking (Sp--odd)
Art 435 Advanced Ceramics (F, Sp)
Art 441 Weaving (as needed)
Art 445 Glaze Calculations for the Potter (Sp--odd)
Art 451-452 Figure Drawing I-II (Sp--odd)
Art Education 211 Introduction to Teaching Art (Sp)
Art Education 360 Teaching Art in the Public School (Sp)
Art Education 400 Senior Seminar in Art Education (Sp)
Art Education 471 Student Teaching in Art--Grades K-6 (F, Sp)
Art Education 472 Student Teaching in Art--Grades 7-12 (F, Sp)
Art Education 473 Seminar in Teaching Art (F, Sp)
Art History 210-211 The History of Art (F, Sp, Su)
Art History 320 History of Graphic Design (F--odd)
Art History 330 Visual Traditions of Non-Western Cultures (Sp--even)
Art History 340 Art of the Classical World and Western Traditions (F--odd)

Art History 350 Women in the Arts (Sp--odd)
Dance 110-111 Understanding Dance (F, Sp)
Dance 120 Contemporary Dance I (F, Sp)
Dance 130 Ballet I (F--odd, Sp--odd)
Dance 150 Dance Ensemble (F, Sp)
Dance 210 Music and Movement (Sp--odd)
Dance 215 Movement for Performers (F--odd)
Dance 240 Choreography I (F--even, Sp--even)
Dance 320 Contemporary Dance II (F, Sp)
Dance 330 Ballet II (F--odd, Sp--odd)
Dance 350 Dance Ensemble (F, Sp)
Dance 351-451 Recital (Sp)
Dance 390 (590) Dance Pedagogy (as needed)
Dance 401 (601) Special Projects in Dance (Sp)
Dance 410 (610) Dance Improvisation (as needed)
Dance 415 Dance History and Contemporary Issues (Sp--even)
Dance 420 Advanced Contemporary Dance (Sp)
Dance 440 (640) Choreography II (F--even, Sp--even)
Fine Arts 310 Aesthetics (Sp--even)
Fine Arts 350 Fine Arts in Early Childhood (Sp--odd)
Fine Arts 410 Art Theory and Criticism (Sp--even)
Graphic Design 322 Graphic Design Applications (F, Sp)
Graphic Design 325 Advertising Design (Sp--even)
Graphic Design 335 Electronic Imaging (F, Sp)
Graphic Design 345 Digital Photography (F--even)
Graphic Design 410 Typography and Page Layout (Sp--odd)
Graphic Design 425 Interactive Multimedia (F--even, Sp--odd)
Graphic Design 440 Professional Practices in Design (Sp--odd)
Graphic Design 450 Internship in Graphic Design (F, Sp)
Theatre 110-111 Understanding Theatre (F, Sp, Su)
Theatre 150 Theatre Workshop (F, Sp)
Theatre 201 Theatre Production (F, Sp)
Theatre 220-221 Acting (F, Sp)
Theatre 301 Theatre Production (F, Sp)
Theatre 330 Costuming and Stage Makeup (Sp--odd)
Theatre 360 (560) Stagecraft (F--even)
Theatre 380 Play Interpretation and Direction (Sp--even)
Theatre 390 (590) Playwriting (F--odd)
Theatre 391 Special Topics in Theatre (as needed)
Theatre 401 Independent Study (as needed)
Theatre 410 Lighting and Sound Design (F--odd)
Theatre 420 Advanced Acting (F, Sp--odd)
Theatre 430 (630) Scene Design (Sp--even)

Complete course descriptions can be found in the Course Description section of the catalog.